

# Grandma's Tiny House

Grade K

3 skill lessons · 2 math-through-reading

## Skill lessons

3 lessons on the mathematics the book carries. Printable workbook pages and teacher keys are not available for this book yet.

### 1. How Many Came Through the Door

Concept · Counting a group of objects one by one and saying how many

### 2. Who Comes Next Through the Door

Reasoning · Ordering the numbers one to fifteen and naming a missing number

### 3. People at the Door, Food on the Table

Application · Counting the members of a sorted group and telling what was counted

## Math through the reading

The mathematics is reached through a sentence the book prints: change one word in the reading and the numbers change with it. These carry their own standards, matched against these lessons rather than inherited from the skill ones.

### 4. Six Biscuits or Six Dozen

Integrated · Children build two plates from two versions of one sentence and say what the word dozen did to the number.

### 5. Tell Grandma Who Goes Out First

Integrated · Children build the groups as cube towers, pick which one should leave the crowded house first, and tell grandma why with the number in their mouth.

## Reading and language lessons

5 lessons on the reading and language the book carries - what a word means in its sentence, how a character is shown, how a text is built. No mathematics: these are matched against the English language arts curricula, which are a different and smaller set than the mathematics ones.

### 6. The word that waits at the end of the line

Concept · Hearing the rhyming pair at the ends of a chanted line

**7. How every group gets to the door**

Application · Choosing the word that says how somebody arrives

**8. Sentences that ask and sentences that tell**

Concept · Telling an asking sentence from a telling sentence

**9. First the trouble, then the idea**

Application · Retelling a trouble and the idea that fixes it, in order

**10. Words that tell you what the food is like**

Concept · Finding the describing word and saying what it tells you