

The Questions Ace Asks Ace Lacewing - Bug Detective - Grade 1 - 15-20 minute lesson

TIME

OBJECTIVE

PRODUCT

18 minutes Track which questions get answered and which questions actually uncover useful evidence, then generate evidence-finding questions. A question-and-answer table plus two new questions designed to locate evidence. Essential question: Which questions help a detective uncover evidence rather than just collect conversation?

Materials

- The book
- Question-and-answer table
- Pencil Text to mark
- Ace's question-and-answer exchanges across the mystery
- Questions that lead to useful evidence
- Questions that receive an answer but do not materially advance the case

Lesson sequence

1 Collect Ace's questions - 5 min Reread several of Ace's question-and-answer exchanges. Record the question and the answer without judging it yet. 2 Mark what helped - 5 min Return to the table. Mark the questions whose answers actually uncover useful evidence and explain what evidence each one produced. 3 Compare the rest - 4 min Choose one answered question that did not help much. Explain the difference between getting an answer and getting useful evidence. 4 Ask like a detective - 4 min Write two new questions that would help locate evidence in the case. Each question should name what kind of evidence the answer could reveal.

Teacher key

The lesson is about question quality, not simply question count. Strong answers identify which questions lead to evidence and create new questions designed to locate specific evidence. Support & extension

Support:

Provide the first two questions already copied into the table and ask students to complete only the answer and 'Did this help?' columns.
Extension: Revise one weak question so that it would be more likely to uncover useful evidence.

Assessment

- Records questions and answers accurately
- Distinguishes answered questions from evidence-finding questions
- Explains what useful evidence a strong question produced
- Writes two evidence-finding questions of their own

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