

Bink and Gollie: Whack-a-Duck How Each Character Responds

20 MINUTES

TARGET

Describe how characters respond to the same major event or challenge.

STUDENT PRODUCT

One fixed ending + Bink response/evidence + Gollie response/evidence + comparison sentence.

LESSON SEQUENCE

1. Fix the event Use the ending of the whack-a-duck game only. Remind students that Bink expected the enormous doughnut.
2. Bink's response Record Bink's ending: she admits she did not win and measures the result against the giant prize she expected.
3. Gollie's response Record Gollie's ending: she emphasizes that everyone survived and measures the result against how badly the game was going.
4. Compare the same ending Students finish with: Bink sees the ending as ____, while Gollie sees it as ____ because ____.

ASSESSMENT · LOOK FOR

- Uses the same game ending for both characters.
- Includes the enormous doughnut / did-not-win evidence for Bink.
- Includes everyone-survived evidence for Gollie and states the contrast.

Standards-first rule: freeze the lesson after QA. Add a regional code only when the complete local expectation is actually satisfied.

TumbleTA · Student Evidence · Grade 2

Bink and Gollie: Whack-a-Duck

How Each Character Responds

Name _____ Date _____

Fixed event: the ending of the whack-a-duck game

BINK — expected the enormous doughnut; what does she say/do at the end?

GOLLIE — what does she emphasize about everyone surviving?

Bink sees the ending as _____, while Gollie sees it as _____ because...

This student page is part of the frozen standards-first lesson. Complete the evidence shown here; do not substitute a different task to fit a standard.